



Grant Overview

The PGAM Mini-grant program provides up to **\$500** to support small, community-driven projects that raise awareness and reduce harm related to problem gambling. This grant is designed to empower grassroots organizations and individuals to take meaningful action in their communities.

Grant Cycle: Award date to March 31st 2026

RFA Announced: November 17th 2025

Deadline to Apply: December 15th 2025

Grant Awarded by: January 2nd 2026

Final report due by: April 30th 2026

Eligible Applicants:

- Local nonprofits working in prevention, education, or wellness
- Grassroots organizations
- Student groups
- Faith-based organizations
- Recovery groups
- Individuals with a strong community connection and a clear plan may also apply.

Mini-grant funds may be used to support:

- Promotional items for outreach (pens, bags, brochures, stress balls)
- Tabling at community events
- Gambling community survey screenings
- Printing, signage, or outreach materials
- Small incentives for screenings or light refreshments for volunteers

Requirements for Funded Organizations:

Applicants must submit:

Conduct a PGAM-related activity.

Partner and include Amplify Inc. at events for support.

Distribute problem gambling awareness resources.

Conduct PGSI+ brief voluntary gambling screenings at your event/activity.

Have at least 2 members of your organization attend a Community Conversation on Gambling.

Attempt to have your town or city officially recognize March as Problem Gambling Awareness Month.

Join your Regional Gambling Awareness Team.

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Submit a brief report to Amplify by April 30th, 2026. (reporting documents will be provided)

- o Number of individuals reached and their demographics
- o Number of screenings conducted (if applicable)
- o Number of printed resources distributed
- o Budget report on how funds were spent
- o Event highlights or photos

Selection Criteria:

Relevance:

Does the project address gambling harm in a meaningful way?

Feasibility:

Can it be completed with the available funds and timeline?

Creativity:

Is the approach engaging or innovative?

Reach:

Will it impact a specific group or broader community?

Sustainability:

Can it inspire future efforts or partnerships?

Examples of Fundable Projects:

Creative Outreach

- Design and distribute posters, flyers, or infographics in local businesses, schools, or libraries.
- Create a short video or podcast featuring local voices and stories.
- Develop a social media campaign targeting youth or vulnerable populations.

Support & Education

- Assemble and distribute resource kits with helpline info, brochures, and self-help tools.
- Translate existing resources into other languages spoken in your community.
- Host a screening day of a documentary or film related to addiction or gambling harm, followed by a community discussion.

Youth Engagement

- Partner with schools to create student-led awareness projects.
- Develop a classroom activity or curriculum supplement on gambling risks.
- Sponsor a contest (art, essay, video) on responsible gambling themes.

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Recovery & Peer Support

- Launch a peer support circle or informal drop-in group.
- Provide transportation or refreshments for existing support meetings.
- Create a local directory of services and distribute it in recovery spaces.

Questions?

Contact:

David Ruela, CPS

Program Coordinator

Amplify Inc. (Region 4 RBHAO)

Work Cell: 860-590-3870

Email: druela@amplifyct.org